

Inverse Kinematics for General 6R Manipulators in RoboAnalyzer

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Robotics has incessantly pervaded the world of industrial automation. As a subject, it has become indispensable in the academic and research curriculum. The various concepts relating to robot kinematics, dynamics, motion planning, etc., are often incomprehensible to beginners due to the abstruse underlying mathematics. Several robotics learning software have sprung up to reduce the learning curve. RoboAnalyzer is one such 3D model based robotics learning software primarily focussed on serial robot analysis based on DH description of robot geometry. A comprehensive description of the software functionalities and features is available in [1] and [2]. This paper reports a further development of RoboAnalyzer in the form of addition of inverse kinematics of a generic 6R serial manipulator to the existing Inverse Kinematics module.

Prior to the addition, RoboAnalyzer was able to solve for the inverse kinematics of a 6R wrist-partition robot using the methodology described in [3]. Precisely, the robot architecture permitted a decoupling solution strategy- positioning with the articulated arm (first 3 revolute joints) and orientation using the wrist (last 3 intersecting revolute joints) or the spherical joint. However in the presence of wrist offsets, this method fails. Most industrial 6R manipulators have this structure. However, errors in manufacturing and assembly necessitate kinematic identification followed by calibration and compensation. A general 6R inverse kinematic solution procedure will definitely eliminate the need for compensation. It was shown in [4] that the inverse kinematic solution of a general 6 DOF (degree-of-freedom) serial manipulator admitted a maximum of 16 solutions. Raghavan and Roth [4] used dialytic elimination and properties of the ideal generated by the multivariate equations to derive a 16 degree polynomial in the half-tangent of a joint variable. Later, Manocha and Canny [5] expressed this polynomial as a matrix determinant and computed its roots by reducing to an eigenvalue problem.

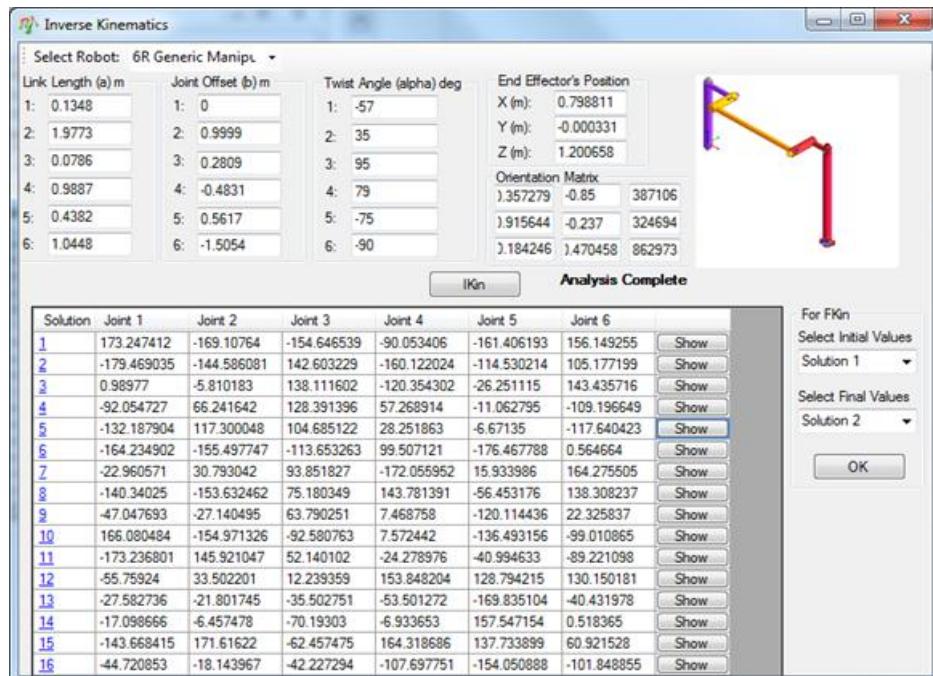


Fig. 1: Inverse Kinematics module in RoboAnalyzer for general 6R manipulator

Manocha's code was real-time and met industrial level of performance. It was available open-source in Linux environment. To incorporate in RoboAnalyzer, it had to be ported to MS-Windows. MinGW (Minimalist GNU for Windows) was used to get rid of dependencies. MinGW provides a complete open source programming tool set-a port of the GNU Compiler Collection (GCC), including C, C++, ADA and Fortran compilers; GNU Binutils for Windows (assembler, linker, archive manager)- which is suitable for the development of native MS-Windows applications, and does not depend on any 3rd-party C-Runtime DLLs. It does depend on a number of DLLs provided by Microsoft themselves, as components of the operating system [6]. The Inverse kinematics module of RoboAnalyzer with 16 possible solutions is shown in Fig 1, thus providing an easy and effective way to visualize the multiple solutions of a generic inverse kinematics methodology. Figure 2 depicts how the 16 solutions would look like in a 3D environment.

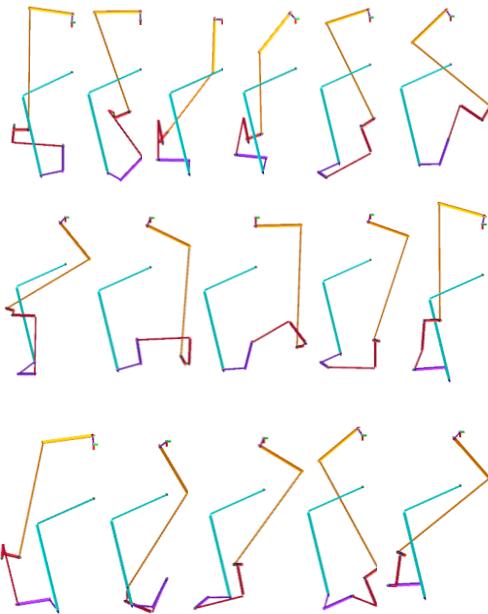


Fig. 2: 3D representation of the 16 distinct inverse kinematic solutions

An attempt was made to enhance the capabilities of RoboAnalyzer. RoboAnalyzer is available free through the website <http://www.roboanalyzer.com>.

References

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